Sketch Level Ideas

Level 1 – Scrapsville (Pencil on paper village level)

**The guy on the other side of the bridge note:** Scrapsville, a land filled with early ideas, tossed aside like yesterday’s wet newspaper that once lined the hamster’s cage. Drawings of old, considered “rough” or “not final.” These drawings, now mere scraps of paper, now litter the area forming the terrain as well as its inhabitants.

* The guy on the other side of the bridge

Hint: None for this note.

Level 2 – Forest of Forgotten Memories (Really rough colored pencil forest level)

**The guy on the other side of the bridge note:** A forest. A work of art. Some pine to stay for an eternity. The rolling hills, green as can be. Can’t stop to smell the wild daffodils.

* The guy on the other side of the bridge

Hint: Something about pine trees, using the “rolling in a paper ball” ability, and to look for the daffodils that are dancing wildly.

Level 3 – Hotel BOO!! (Saturated colored pencil island and hotel level)

**The guy on the other side of the bridge note:** A hotel for ghosts, not the original intent, but it happens. Better than a motel, as H comes before M. The chandeliers tell stories of yesteryear. Spooking is a tiring business to be in. Specters occasionally need a vacation.

* The guy on the other side of the bridge

Hint: You’ll have to go to floor H before you can go to M. The chandeliers are important. Look for the businessman ghost with the briefcase.

Level 4 – Construction Junction (Construction paper construction site level)

**The guy on the other side of the bridge note:** The land takes form as does the character. Was it broken? Progress.

* The guy on the other side of the bridge

Hint: Can alter the terrain by stepping on switches. Sometimes you should avoid the switches entirely, as the terrain might already be correct as is.

Level 5 – Ocean Hook Line and Sinker (Water color boat level)

**The guy on the other side of the bridge note:** A journey across the big blue, sometimes black or brown. Do the fish know? Do they know?

* The guy on the other side of the bridge

Hint: Colors blue, black, and brown in that order for a puzzle that I haven’t thought up yet. The fish are important.

Level 6 – Indie Art Throwback (8 Bit Robot Level)

**The guy on the other side of the bridge note:** The highest form of art. Out with the new, in with the old. Unique is the new mainstream. If only every city and every town were this gorgeously low resolution.

* The guy on the other side of the bridge

Hint: ???

Level 7 – The Land of Phantasmagoria (Cel-shaded style 2D RPG Themed level)

**The guy on the other side of the bridge note:** More stories, less interaction. That’s the way. The best way. The only way.

* The guy on the other side of the bridge

Hint: ???

Level 8 – Art (Abstract splotches and minimalism. “Bob Atwell” type of stuff)

**The guy on the other side of the bridge note:** Laziness? Incompetence with a paintbrush? Neither. It’s artistic genius.

* The guy on the other side of the bridge

Hint: ???

Level 9 – Matt n’ Michael (3D Stylized robotic world)

**The guy on the other side of the bridge note:** The third dimension. The only way to win a jam. The Panda has fallen.

* The guy on the other side of the bridge

Hint: ???

Level 10 – The Real World (3D Level on a desk)

**The guy on the other side of the bridge note:** Reach out and lend a hand. Erase the bad memories. The end draws near.

* The guy on the other side of the bridge

Hint: ???